

TRAFFIC FRENZY

For the Geneve 9640 (Only)

INTRODUCTION

The object of the game is to change the color of all the city streets blue, by driving everywhere on the map. You can earn bonus points by driving over the letters B-O-N-U-S, by picking up gas cans you find in the streets and by colliding with other traffic when your protection shield is flashing. Watch out for other cars, roadblocks and the steamroller when your shield isn't active -- they can do you in!

LOADING THE GAME

This game loads directly from the M-DOS command line. If you have a Memex card with Genmod you may need to set your turbo switch OFF to achieve a reasonable playing speed. You may also need to set TIMODE ON in your AUTOEXEC file. If the game plays too fast, this is an indication that one of these items needs to be adjusted.

To load, simply enter the name TRAFFIC1 from whatever drive the game disk resides in. For example, if the game disk resides in drive B: enter B:TRAFFIC1

HOW TO START

Press 1 or 2 on the keyboard to set the number of players. Player 1 will be assigned to joystick 1, player 2 will be assigned to joystick 2.

Press A (Amateur) or P (Pro) on the keyboard to set the skill level.

HOW TO USE THE JOYSTICKS

Move the joystick in the direction you wish to travel. To make your protective shield work (when available), press the fire button.

PLAYING INSTRUCTIONS

You start with 4 cars, one on the street and three in reserve. Use the joystick to steer your car. It will keep running at top speed until it reaches a dead end or crashes.

Your car always starts from the bottom left hand corner of the street map at the start of the game and after every crash. Travel every street on the map, avoiding other cars, steamrollers and steady glowing roadblocks.

Drive over every B-O-N-U-S letter to earn 1,000 points. Drive over them in correct sequence and earn 3,000 points!

You start every game with 2 protective shields. To activate the shield press the fire button. Your car flashes when its shield is active. Hit another car or steamroller when your flashing and earn 300 points. Pick up extra shields every time you run over a gas can (500 points each). Your car doesn't color the street blue while its shield is active.

The steamroller tries to erase parts of your blue trail. Drive over those sections of city streets again to turn them back to blue.

When every street has turned blue you get another map, which includes a moving bridge over the river. Turn all those streets blue to move to the next level. For each section of street you change from black to blue you earn 20 points. Turning the streets entirely blue earns 5,000 points.

TO PLAY AGAIN or QUIT

When the game is over you can press Enter to restart. To reset the game to the beginning, press CTRL-SHIFT-SHIFT at any time. To exit back to M-DOS, press ALT-CTRL-DEL at any time.