# CORTEX USERS GROUP

## CORTEX USER GROUP NEWSLETTER (AUG 1987)

Issue Number 12

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#### **ERRORS**

RAMDISC ISSUE 9 PAGE 9.5

Faulty disk access can occur when this programme is installed sometimes resulting in files being erazed. The fault as caused because the routine corrupts R12 which cdos uses for something else. To correct the problem re-write the routine changing all referances to R12 to R2 instead.

SHORT TIP DMA MOD ISSUE 7 PAGE 7.12

Pin 4 of IC24 should be isolated and taken to +5V not pin 5

#### NEWS

Ameeting of Cortex and TI994A users will take place at Sneyd school Bloxwich on September the 5th. More details enclosed seperately.

Chris Young has sent in a disk full of Cdos utilities including the following:-

PDIR Print directory utility programme
SORTDIR Sorts directory entries into alphabetical order
DV Verifies disk sectors and flags any errors
DISKNAME Puts a name on the disk for use by PDIR etc.

These programmes will be printed in this and future issues but if users would prefer to obtain the programmes on disk free of charge just send in a Formatted disk plus £2.00 to cover copying and postage.

Chris has also written a small machine code routine called SMALL which allows printing of 64 columns to the screen in graph mode. Details in this issue.

Also from Chris Young is a CDOS compatible editor assembler package written in machine code. The full screen editor can handle very large source files and is simple to use. A help screen is provided in case you forget some of the commands. The very fast assembler supports all the 9995 opcodes and also the Cortex Mid opcodes MSG, WRIT etc. Two special opcodes have been added TEXT and GRAPH for changing the screen mode fromwithin a machine code programme. Routines for printing source and label listing are also included.

The complete package is available from the group for £15.00 Please specify exact disk format required.

```
PRINT DIRECTORY PROGRAMME BY C.J.YOUNG
    REM *********
20
50
    REM * PRINT DIR *
80
    REM *********
110
     REM *** Display title ***
130
     TEXT
140
     ? " CDOS Print directory 1.0 1987"
     ? " Input Drive ? ";
150
     IK=KEY[0]
160
170
     IF IK=0: GOTO 160
     IF IK<48: GOTO 160
180
190
     IF IK>51: GOTO 160
200
     DRV=IK-48
     ? DRV
210
220
     REM
230
     REM *** Set up Arrays ***
240
     REM
250
     DIM B[100]
                  !Buffer
260
     DIM $NM[9]
                  !Name of disc
270
     DIM MC[20]
                  !Machine code
280
     REM
290
     REM *** Set up variables ***
300
     REM
310
     AMC=ADR[MC[0]]
                      !Addr of MC
320
     AB=ADR[B[0]] !
                      Addr of buffer
330
     ERR=0 !Error
340
     D2=DRV*2
350
     USD=Ø
360
     AR=ØA5A5H
370
     NA=05A5AH
380
     SD=ØFFFFH
390
     NF=0
400
     REM
410
     REM * Machine code *
420
430
     DATA 0420H,06180H,0D0000H,01601H
440
     DATA 0380H,0460H,06550H,04F2H
     DATA 04D2H,0C0F1H,0704H,0A13H
450
460
     DATA 01701H,0592H,0924H,016FBH
470
     DATA 0600H,016F7H,0380H,0H
480
     FOR I=AMC TO AMC+38 STEP 2
490
      READ X
      MWD[I]=X
500
510
     NEXT I
520
     REM
530
     REM * Get disk name *
540
     REM
     $NM[0]="SYSTEM DISK"
550
560
     CALL AMC,0,DRV*256,0,AB,128
570
     IF MWD[AB]: GOTO 610
     FOR X=1 TO 20
580
590
     $NM[0:X]=%MEM[AB+X+1]
600
     NEXT X
610
     UNIT 2: UNIT -1
620
     ? " <1B>-1CDOS Print directory Utility 1.0
```

```
? "Time: ";: TIME
630
    ? "<1B>-0"
640
    ? " Disk Name: "$NM[0]
650
    UNIT -2: UNIT 1
660
670
680
    REM * Get disk parameters *
690
    REM
700
    DP=MWD[06382H+D2]
    SPT=MWD[DP] ! Sectors/track
710
720
    NS=MWD[DP+2] !no of sectors
730
    DS=MWD[DP+4] !Directory start
740
    MF=MWD[DP+6] !Max Files
    BPS=MWD[06362H+D2] !Bytes/sector
750
760
     BMA=SPT*BPS ! Bit map Addr
    DDA=DS*BPS ! Disk Dir Addr
770
780
     BML=DDA-BMA ! Bit Map Length
790
    REM
800
    REM * Calc used *
810
    REM
     CALL AMC,0,DRV*256,BMA,AB,BML
820
830
    CALL AMC+14, BML, AB, ADREUSD]
    UNIT 2: UNIT -1
840
850
     ? " Total number of sectors = "£'9999'NS
    ? " Number of Used Sectors = "£'9999'USD
860
    ? " Number of Free Sectors = "£'9999'NS-USD >
870
     ? " Number of Bytes per Sector = "BPS
880
     ? " Maximum number of files ="MF
890
     900
             Type
                        Length Load Sector Length"
910
920
930
    FOR I=0 TO MF-1
     CALL AMC,0,DRV*256,DDA+I*64,AB,64
940
950
      IF MWD[AB]=0: GOTO 1420
960
     REM
970
     REM * Print name *
980
     REM
990
     FOR X=1 TO 8
1000
       Q=MEM[AB+X+1]
1010
       IF Q=0: Q=32
       $NM[Ø; X]=%Q%Ø
1020
1030
      NEXT X
      ? " "; $NM[0];
1040
1050
      REM
1060
      REM * Check type *
1070
      REM
1080
       IF MWD[AB]=AR: GOTO 1210
1090
      IF MWD[AB]=NA: 60TO 1250
       IF MWD[AB]=SD: GOTO 1150
1100
      ? " Random Data ";
1110
      ? £'999'MWD[AB];
1120
1130
      DL=MWD[AB]
      GOTO 1170
1140
      ? " Sequential data";
1150
1160
      DL=6
1170
      X=MWD[AB+18]
```

```
1180
       ? " R=";
       ? £'9999'X/DL;
1190
       GOTO 1340
1200
       ? " Auto-Run";
1210
       IF MWD[AB+10]: ? " Basic ";
1220
         ELSE ? " Code ";
1230
       GOTO 1290
1240
1250
       IF MWD[AB+10]: GOTO 1320
       ? " Code ";
1260
       IF MWD[AB+14]: ? "program
1270
1280
         ELSE ? "
       IF MWDEAB+101: GOTO 1330
1290
       ? " ";£,MWD[AB+16];"H ";£,MWD[AB+12];"H ";
1300
1310
       GOTO 1350
       ? " Basic program ";
1320
       ? " ";£'99999'MWD[AB+16];" ";
1330
       ?" ";
1340
1350
       FOR ZZ=32 TO 60 STEP 4
        ? " ";£,MWD[AB+ZZ];"H
1360
1370
        ? £,MWD[AB+ZZ+2];"H"
1380
        IF MWD[AB+ZZ+4]=0: ZZ=64: GOTO 1400
1390
 1400
       NEXT ZZ
 1410
       NF=NF+1
      NEXT I
 1420
 1430
      ? "---
 1440
1450
      UNIT 1
      ? " End Of Directory"
 1460
      ? " Number of files Used ="NF
 1470
      UNIT -1
 1480
      ? "<C>";
 1490
 1500
      UNIT 1: UNIT -2
      END
 1510
EXAMPLE RUN
CDOS Print directory 1.0 1987
 Input Drive ?
              1
 -1CDOS Print directory Utility 1.0 Time: 00:12:55-0
Disk Name: SYSTEM DISK
 Total number of sectors = 640
Number of Used Sectors =
Number of Free Sectors =
Number of Bytes per Sector = 128
Maximum number of files = 30
Type
                        Length Load
                                       Sector
         Basic program
 SWING
                         4036
                                       0020H
                                                0020H
 LETTER
         Auto-Run Basic
                         3750
                                       0040H
                                                0018H
                                       017FH
                                                0001H
                                       Ø226H
                                                0005H
```

SCROL

BASIC

Code

Basic program

0400H E600H

1160

Ø184H

Ø1ECH

Ø180H

0008H

0009H

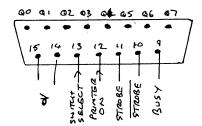
0001H

Ther are two unused pins on the Centronics socket that can be used to test whether a printer is connected to the interface and if it is on line. Most printers do provide the necessary signals and users will have to refer to their printer manual. I use a Centronics 739 which provides a +5V printer on signal and a Select signal set by the On Line/Local switch.

On the underside of the centronics board connect wires from SK1 pins 1&12 to IC4 pins 1&2. Connect a resistor of about 3.3k between pin 2 of IC4 and ground. This is to ensure a zero volt signal when no printer is connected.

Rewire the printer lead so that the On signal goes to pin 13 on the connecting plug and the select (if available) goes to pin 12.

In a program checks can be made by setting BASE 800H and interrogating CRB[10] to check the printer is available and switched on. CRB[11] if applicaable can check the state of the on line switch.



See CORTEX II P. 20

Some users may have noticed that when using my KEYS program in Newsletter 9 that the cassette command CLOAD will not work(or LOAD if not using a disk based system). One of the characters is used in the header checksum and if the key routine is enabled then a TAPE READ ERROR will occur as soon as the program is found. This problem can be avoided by disabling the KEYS routine.

To disable the routine, memory locations 48EH and 490H need to be set to 4DDH and 0D778H respectively. To re-enable set the locations to 0460H and AO (the start address of the keys code). I have added a section to the program to create two new commands KON (Keys ON) and KOF (Keys OFf) to do these operations simply.

The listing is the same as that in Newsletter 9 with the following lines. Line 51 and lines 140-260. Lines 200-230 with the data at 140-150 set up a small m/c routine to set/unset the keys routine. Line 240 with the data at 160 to 170 put the command names into the lookup table to run the new coding. The code can be relocated by altering the variable SA which holds the start address of the added code.

One point omitted from the previous writeup for KEYS is that 'a' and 'b' (shown in the new listing) are dummy characters to allow quotes and carriage returns to be included in the labels.

```
REM ****** KEYS WITH ENABLE/DISABLE COMMANDS ******
1
10
    DIM $C[2]
15
    TEXT : COLOUR 1,13: ? @"C14R";"KEY LABELS": ? @"13R";"**********
    ? ‡ ? "
                           Label": ?
20
              Key
25
    A0=05FB0H: KD=05F00H: RESTOR 105
30
    FOR F=0 TO 47: READ A: MWD[AO+F*2]=A: NEXT F
35
    MWDC048EHJ=0460H; MWDC0490HJ=AO
40
    FOR N=176 TO 185; X=N-176; GOSUE 65; NEXT N
45
    N=173: X=N-163: GOSUB 65
50
    FOR N=219 TO 223 STEP 2: X=(N-197)/2: GOSUB 65: NEXT N
51
    GOSUB 200
53
    ? : ? "To disable 'CALL"; £SA+018H; "' or type 'KOF'"
55
    ? "Re-enable 'CALL"; £SA+8; "' or type 'KON'": ? : WAIT 100
56
    ? "Loading CAT Command": LOAD 0,"CAT"
    ? "Loading FIND Command": LOAD
60
    F=KD+12*(X): MEMCFJ=N: READ $CC01: GOSUE 90
65
70
    FOR G=1 TO 10: MEMEF+G]=ASC[$C[0;G]]: NEXT G: MEMEF+G]=0
75
    $A=%13: P=POSC$A,$C[0]]: IF P THEN $C[0;P]="CReturn]"
    $A=%(N-128); "[GRAFH]-";$A;" /
80
                                         ";$CE03
85
    RETURN
90
    P=POSC"a", $CC0]]: IF P THEN $CC0;PJ=%13%0
    P=POSC"b", *CC000: IF P THEN *CC0; P0=%34
95
100
     RETURN
105
     DATA 0420H,AO+0CH,04DDH,0D778H,0460H,0492H,AO+010H,AO+030H
110
     DATA KD,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0
115
     DATA 0C22DH,010H,0C040H,0202H,11,09631H,01304H,0A042H
120
     DATA OD451H,016F8H,0380H,0DE31H,0D451H,01601H,0380H,0DE31H
125
     DATA 05A0H,0EDA8H,010F9H,0DE03H,05A0H,0EDA8H,0380H,0
130
     DATA "RUNa","LIST","LOAD 0,b","LDIRba","DATA ","GOSUB","RETURN"
     DATA "SAVE 0,b","b,REF,EXa","CONTa","COLOUR","GOTO","GRAFH","TEXT"
135
140
     DATA 0460H,AO,04DDH,0D778H
145
     DATA MOV, SA, A1, MOV, SA+2, A1+2, 0460H, 021CH
150
     DATA MOV, SA+4, A1, MOV, SA+6, A1+2, 0460H, 021CH
160
     DATA 03A9AH,073D6H,04038H,SA+8
     DATA 03A9CH,033D6H,0403AH,5A+018H
170
199
     REM ***** CODE TO ENABLE/DISABLE KEYS ******
     MOV=0C820H: SA=06FD0H: A1=048EH
200
210
     FOR I=SA TO SA+38 STEP 2
220
      READ A: MWD[I]=A
230
     NEXT I
239
     REM ***** CODE TO PUT AS COMMANDS KON & KOF *****
240
     FOR I=1 TO 4: READ A, E: MWD[A]=E: NEXT I
260
     RETURN
```

£ = #

# MDEX UTILITIES DISK FROM ANTHONY ROWELL

Anthony has put together a few MDEX utilities for user group members The disc is in 40 track single sided double density MDEX format and contains the following:

- 1. MOD256K.TXT A description of how to upgrade the CORTEX memory to 256K Bytes onboard.
- 2. WPRINT A utility to print out a file with multiple columns per page (like a newspaper) on an MDEX system. Very useful for disassembly etc.
- 3. SWAP
  A utility to exchange drives 1/ and 2/ under MDEX (and back again if called again). Useful for systems having mixed drive types. NB. the FORMAT program access the disc controller dirctly and so bypasses any SWAP.
- A utility to disassemble either program files or relocatable files (better). Various options including initial symbol table input from a file for iterative disassembly. Still under development so a few bugs but still quite useable (feedback welcome!).
- 5. MENU.OBJ A library routine for menu input, used by WPRINT etc. for linking to user programs.
- 6. README This document.
- 7. SYMBOLS An example symbol table input file for the disassembler.
- 8. MENU.DOC Brief documentation for using MENU.OBJ
- 9. ADVENTURE This is a copy of Colin Hinsons version of Colosol Cave.

These items are free to CORTEX users for non-comercialuse only.

Anthony is currently writing new device drivers etc. for MDEX as a result he now has a MDEX system that allows upto 4 disc drives and a RAMDISK. These are currently working but need some final tidying up. To use them you need the MDEX system generation kit but the result is worth it (eg. using 5" drives the assembly of the 1200 lines of floppy driver source takes 2min. 13sec. but in ramdisk takes 15sec.) and the programable function keys make life easier too.

If anyone wants a copy of the disk please send a formatted and prepped disk in plus £2 to cover copying and postage.

We hope Anthony will send in more details of his new device drivers when they are finished.

256K Memory upgrade for the Cortex.

Anthony Rowell

The onboard memory of the cortex can increased to 256K bytes at low cost and with minimal hardware modification. I operate a cortex modified in this way and have no resulting problems.

The sequence of events is as follows:

- 1. Link pin 1 of all the 4164 Ram's together (IC86 to IC93).
- 2. Isolate pin 13 of IC52 (74LS02).
- 3. Link Pins 1 and 2 of IC55 (74LS20) together.
- \*4. Remove links LK1 to LK4 located next to IC66 (74LS612).
- \*5. Cut the four "dots" alongside IC80 (74LS244).
- \*6. Install IC66 (74LS612).
  - 7. Mount a 74LS157 on the PCB by a suitable means and wire it as follows:-

Link Pin 1 to Pin 4 of any DRAM Link Pins 2,3,5,6,8,15,14,13 to GND Link Pin 16 to +5v Link Pin 9 to Pin 1 of any DRAM Link Pin 10 to Pin 23 of IC66 (74LS612 MO7 XA3) Link Pin 11 to Pin 22 of IC66 (74LS612 MO6 XA2)

- 8. Connect a 1K Ohm resistor between pins 9 and 16 of the new 74LS157
- Replace all eight 4164 DRAMS 41256-15)

The IC numbers given are as marked on the PCB and not as given in the original ETI articles. The upgrade works by using the existing 4500A DRAM intended for and the extra DRAM address line (A0) being provided via a multiplexor from XA3 & XA2. The onboard memory decode is modified such that it extends from 000000 to 3FFFF.

When using the memory mapper the 4K of ram at 0Fxxx can be used by loading any mapping register (oher than 15) with the value 0F.

The cost of the upgrade is 25..30 Pounds and the resulting memory operates faster than an E-BUS based memory expansion.

For anyone who would like to increase this to 512K bytes I suggest that the use XA1 to feed REN1, isolate XA1 from the decode logic and use a second bank of DRAMS main set but with a seperate RAS-line driven frim RAS1-. As a result the select line of the 74LS157 should be driven by (RAS0- anded with RAS1-). I have not tried the 512K version but it should be ok.

\* - Steps not required if memory mapper already fitted.

# SMALL CHARACTERS IN GRAPH MODE "SMALL.S" C.J.YOUNG

Listing Of Assembler Source File "SMALL.S"

```
; SMALL CHARACTERS IN GRAPH MODE
01
02
03
      TO USE CALL ORG, Y, X, CHAR
04
      Y= ROW 0 TO 24
                        X=COLUMN 0 TO 63
05
      CHAR = CHAR CODE
06
07
             ORG
                   >F200
Ø8
09
    XSVDC
             EQU
                   >05F2
    XVDC
             EQU
                   >F120
10
11
12
    START:
             SLA
                   RØ,8
13
             SLA
                   R1,2
14
                   RØ,R1
             Α
15
             MOV
                   R1,R9
              ANDI R9,>FFF8
16
17
             CLR
                   R12
18
             LΙ
                   R10,>0F0F
19
             ANDI R1,4
20
              JNE
                   ado
21
              SETO R12
22
              SRC
                   R10,4
             MPY
23
    ODD:
                   @>1C80,R2
24
             LI
                   R1,>5AEE
25
                   R3,R1
26
             SETO R2
27
                   R7,>0101
             LI
28
              SETO R6
29
    MORE:
             CLR
                   R5
30
             CLR
                   RØ
31
             LI
                   R4,>0101
32
              LI
                   R3,6
              INV
33
    CHAR1:
                   RØ
34
              JEQ
                   EVEN
                   R4,1
              SRC
35
36
    EVEN:
              SRC
                   R7,1
              JNC
37
                   NOLOAD
              MOVB *R1+,R6
38
                   R7,R6
39
    NOLOAD: COC
40
              JNE
                   NOBIT
41
              SOCB R4,R5
42
    NOBIT:
              DEC
                   R3
43
              JGT
                   CHAR1
44
              MOV
                   R9, R8
45
              BL
                   @XSVDC
46
              MOVB @XVDC,R8
47
              SZCB R10,R8
48
              MOV
                   R12,R12
                   NOSHT
49
              JNE
50
              SRL
                   R5,4
```

Listing Of Assembler Source File "SMALL.S" Page 2

```
NOSHT:
01
             SOCB R8,R5
02
             LI
                  R8,>4000
                  R9,R8
03
             Α
             BL
                  @XSVDC
04
05
             INC
                  R9
             MOVB R5,@XVD
06
Ø7
             SRL R2,2
             JNE
                  MORE
Ø8
             RTWP
09
10
11
    ; END OF FILE
12
```

# Labels From

Date/Time 01:04:32

XSVDC	<b>0</b> 5F2	XVDC	F120	START	F200	ODD	F21C
MORE	F22E	CHAR1	F23A	EVEN	F240	NOLOAD	F246
NOBIT	F24C	NOSHT	F262				

#### Basic

prog

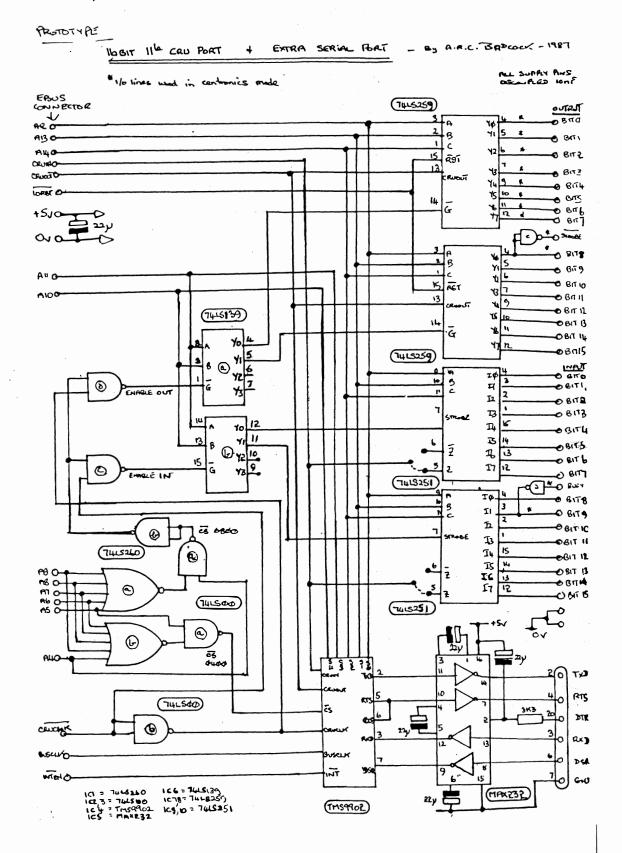
- 10 GRAPH : 'B=2
- 20 FOR A=32 TO 64
- 30 CALL 0F200H,B,A-30,A+32
- 40 NEXT A
- 50 B=B+2
- 60 IF B<24 THEN GOTO 20
- 70 END

SMALL uses the existing character set to form the small characters and uses no memory other than the space code itself.

The programme offers a very low cost method of obtaining a 64 column screen for text layout work etc.

This circuit for a combined paralell / serial I/O card has been sent in by Alen Badcock. He says he will develope a P.C.B. for it soon.

The inputs to the 74LS260 can be shuffled for other base addresses ie, 0200H.



# KEYBOARD MODIFICATIONS

# by John Mackenzie

# AUTO REPEAT

Have you ever wanted your keys to repeat with out reaching for that key on the far right. Well here is a simple Cct that will do just that.

On switch on the auto repeat is selected. Press key hold it down then after a short delay it will automatically The delay is to allow you to input just one character and release the key, with out multiple characters being input. If you press repeat then Auto repeat is switched off. Press repeat again and it is reselected.

#### HOW IT WORKS

The second monostable of IC5 removes any repeat key switch bounce. The repeat key then toggles the first J K flip flop of IC6. Thus selecting `repeat on' `repeat off'.

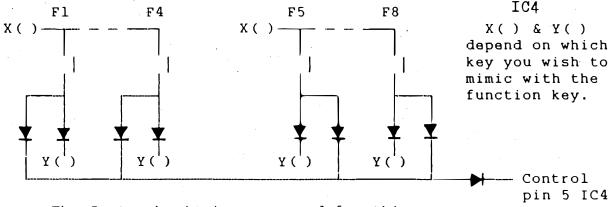
Repeat off inhibits the oscilator ICl via 1CLR & 2CLR.

Repeat on allows ICl via lCLR & 2CLR, But the oscilator inhibited for a short time after the key is pressed by the first monostable of IC5 which has been triggered by the keydown signal from IC4. The delay time can be adjusted by the 500k pot.

The repeat state is indicated by the LED.

## FUNCTION KEYS

I have created a set of single pole single through Function Keys on my Cortex above the top row of keys using this simple Cct.



The Cortex basic is very good for this.

10 INPUT ?100,\$A

20 GOTO 10

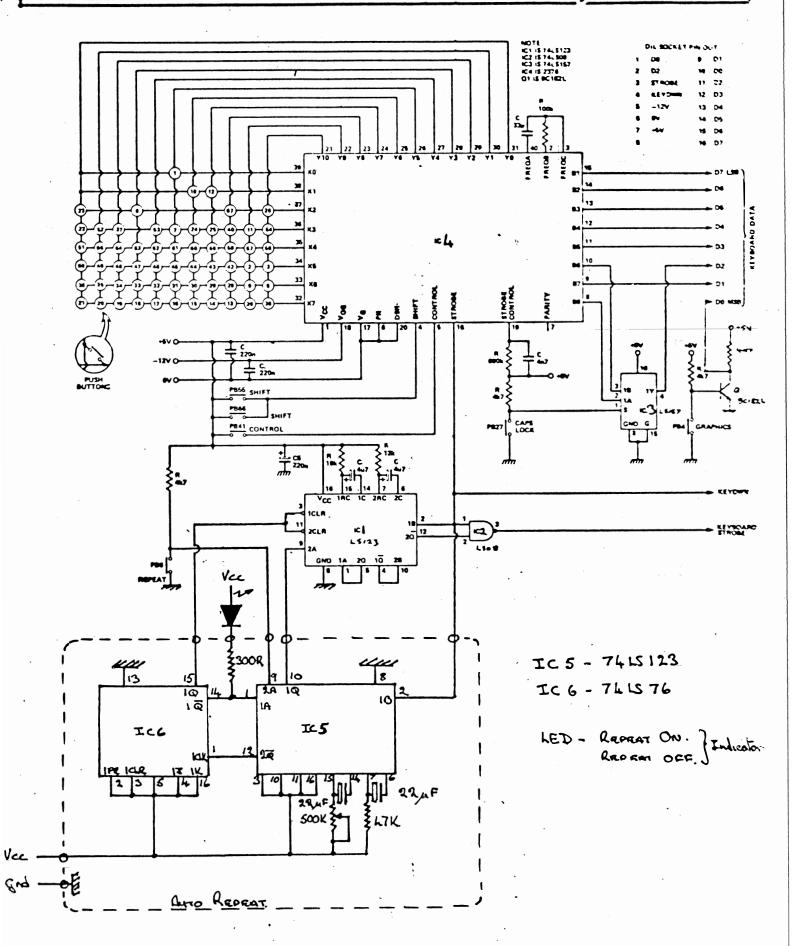
100 POP

110  $\lambda = SYS[0]$ 

120 PRINT A

130 GOTO 10

Will print out the system number for the CTRLkey you operate or in the case of the above Cct the function key you press.



```
RM. LEE
LIST 11400 TO 11510
        REM @LABEL
 11400
                                                           MODS TO
        P=0
 11410
        GOSUB 11800
 11420
                                                           Assembler
        FOR XX=0 TO L1-1
 11460
                                                                 TO CORRECT
         IF $LAB[0]=$LBL[XX,0]: GOTO 11500
 11470
                                                                 ERRORS IN THE
        NEXT XX
 11480
        IF PAS=1: PRINT "NO LABEL FOUND IN LINE ";R: AE=AE+1
                                                                 @ LABLE ROUTINE
 11485
        GOSUB 10700: GOTO 11510 !NO LABEL ON PASS 1
 11490
        NUM=LBL[XX,1]
 11500
        GOSUB 10050
 11505
        RETURN
 11510
LIST 11800 TO 11999
       REM FULL LABEL OUT OF LINE
 11800
 11810
        REM DEPENDENT ON 'Z'
 11815
        IF Z>0: GOTO 11900
        FOR Q=1 TO LEN[$LIN[2,0]]: IF ASC[$LIN[2,0;Q]]<030H: GOTO 11840
 11820
 11830
 11840
        $LAB[0]=$LIN[2,0;2],0-2
 11.850
        RETURN
        LL=POS[",",$LIN[2,0]]+2
 11900
        FOR Q=LL TO LENC$LINC2,0]]: IF ASC($LINC2,0;Q]]<030H: GOTO 11940
 11910
 11920
        NEXT O
        #LABE0]=#LINE2,0;LLJ,Q-LL
 11940
 11970
        RETURN
 11999
        STOP
LIST 10500 TO 10670
 10500
        REM FIND TD
        Z=POS[",",$LIN[2,0]]+1
 10510
 10530
        IF ASC[#LIN[2,0;Z]]=052H: REG=#LIN[2,0;Z+1],D: REG=REG*64: GOSUB 10230:
TD=ØH: RETURN
 10540
        $CE03=$LINE2,0;Z3,2: IF $CE03<>"*R": GOTO 10570
 10545
        REG=$LIN[2,0;Z+2],D
 10546
        REG=REG*64
 10547
        GOSUB 10230
        TD=0400H ! REG INDIRECT
 10550
        IF $D="+": TD=0C00H !REG INDIRECT AUTO INCREMENT
 10555
 10560
        RETURN
        IF ASC[$LIN[2,0;Z]]<>040H: PRINT "NO '@' IN LINE ";R: AE=AE+1
 10570
        IF ASC[$LIN[2,0;Z+1]]<>03EH: GOSUB 11400: GOTO 10595
 10580
        $C[0]=$LIN[2,0;Z+2],4: $C[0]=$C[0]+"H": $C[0]=/"0": NUM=$C[0],D: GOSUB 1
 10590
0050
 10595
        $C[0]=$HEX
 10600
        TD=0800H
                 !SYMBOLIC
        P1=POS["(R", $LIN[2,0; Z]]
 10610
 10620
        IF P1=0: RETURN
 10625
        P1=P1+Z
 10630
        REG=$LIN[2,0;P1+1],D
 10635
        REG=REG*64
        IF $D<>")": PRINT "NO ') ' IN LINE ";R: AE=AE+1
 10640
 100650
        OP=OP LOR REG
 10660
        TD=0800H ! INDEXED
 10670
        RETURN
```

# CORTEX USERS GROUP

WELCOME TO THE NEW CORTEX USERS GROUP . THE FOLLOWING ARE DIRECTIONS FOR SNEYD SCHOOL

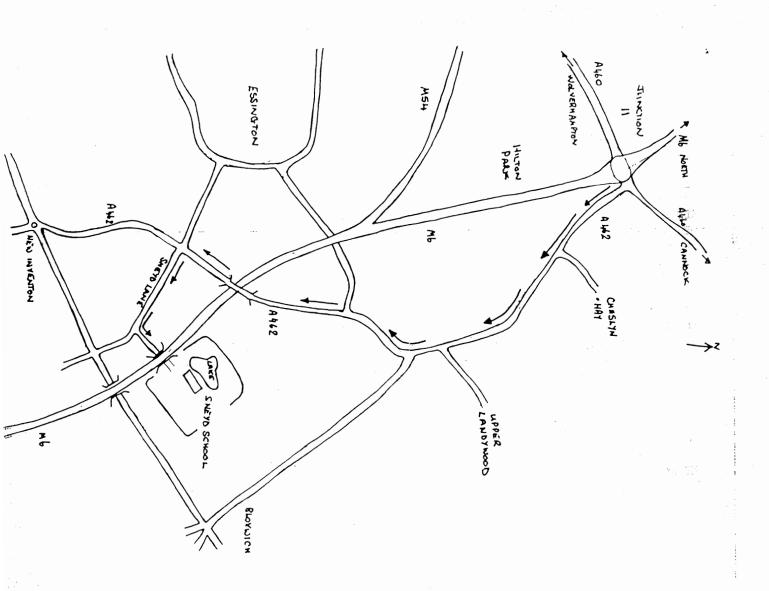
EXIT JUNCTION 11 OF MOTORWAY AND FOLLOW SIGN FOR A462

TAKE THE FIRST TURNING TO THE LEFT AFTER THE ROAD HAS PASSED OVER THE MOTORWAY

YOU SHOULD NOW BE IN SNEYD LANE

THIS ROAD IS STRAIT WITH A TIGHT BEND AT THE END ,THE TURNING FOR THE SCHOOL IS JUST BEFORE THE BEND ON THE LEFT HAND SIDE

IF YOU ARE TRAVELLING ALONG THE A5 TAKE THE A460 TURNING (CANNOCK TO WOLVERHAMPTON ROAD) THIS WILL BRING YOU ONTO JUNCTION  $1\dot{1}$ 



```
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