

OZARK 99ER NEWS



OFFICIAL NEWSLETTER OF THE OZARK 99ER USERS GROUP

VOL 7: NO 5

SPRINGFIELD, MO

MAY 1990

UPCOMING MEETING: THURSDAY, MAY 10, 1990 7:30pm
TRINITY LUTHERAN CHURCH
1415 S Holland
Springfield, MO

MAY PROGRAM: CRYPTOGRAPHER'S AIDE, one of the disks Charles brought back from Fest West and reviewed last month will be demoed by MARK McCARTY. The DOM will be demoed by DAVID BRINLEY.

MEMBERSHIP DUES: \$15 per year gets you use of library, DOM's, newsletter, friends, instruction, help or sympathy, and this newsletter. Bring your friends and share with them our enthusiasa.

HUGS AND ROSES TO: MARK McCARTY, C.R. RINEHART, CURT FINNEY, and TOM BINGAMAN for writing this month; and to JOHN BEISINGER, Lehigh 99'er for sending me his NL article.



WELCOME BACK TO OUR ARKANSAS MEMBERS:
DAVID BOLLINGER and DONALD BROWN, and to CHARLES HAGEN of Springfield.

CURTIS,
IMPACTED TOOTH OR NO, THEY'RE NOT GONNA PUT UP WITH MY COFFEE AGAIN, SO BE THERE!!!!
PLEASE. MARY P.

OZARK 99er USER GROUP MINUTES April 19, 1990 Regular Meeting

The regular April meeting was called to order at 7:40 PM by V. P. Charles Roberts. 16 members and 1 guest present. Guest, Howard Irvine, a former member was introduced and invited to renew his association. Roberts explained that Curtis was suffering from an impacted tooth.

SECRETARY : March minutes approved as printed, voice vote. Passed out copies of March regular and Board minutes.

TREASURER : Balance 3/8/90: \$447.72; Income \$197.80; Expense \$37.38; 4/19/90 operating balance \$608.14.

Accepted by voice vote.

LIBRARY : MicroPendium, DOM available \$2.00 per copy. Finney Sr. & Barker m/s \$40.00 annual subscription to MicroPendium program disk be continued. Treasurer issued check; Secretary transmitted same.

NEWSLETTER: Club NX 1000 printer inoperative. Finney Sr. to inspect, repair if possible or return to factory for service.

PROGRAM : To be announced. Brinley suggested revision of the popular TI Flip Strip booklet and subsequent re-issue and sale, or, production of a disk with all possible revisions for "print your own" use. Action at a future Board meeting.

OLD BUS : Roger Fortner returned FestWest disk to library. Will write a review and demo on future program. All others who took disks should accomplish the same agenda and schedule future sharing with the Program Chairman.

NEW BUS : Finney Sr. commented on a rash of RS-232 interface problems with no apparent explanation. He will keep us informed as he learns more.

Roberts brought comments about our upcoming "Fest/Swap/Show" meet. Pres. suggests that it be held on a week-end following a regular meeting in August to facilitate meeting demo's by national suppliers who would then attend the week end event. Members suggested that ALL Springfield and many selected out-state JE's be invited. Max Porter was appointed as Chairman of the Site Committee with instructions to seek at least 40' x 80' facilities, as many 3rd party suppliers will be invited along with other UB's.

Adjourn : Program at 8:30 PM. Brinley demo "SNAP-CALC UTILITIES"
Respectfully; C.R. Rinehart, Secretary

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** FROM THE EDITOR'S CONSOLE **

The countdown is proceeding, only 21 or so more days of school left. I'm looking forward to being able to spend more time with my TI and also a trip to NY to see my big girl, Susan, and attend the Global Village conference she's been coordinating at Stony Point International Presbyterian Conference Center. Hurrah for summer!!!!

Info from some of the exchange NLS: Computer Buyers Guide has now added a column on the TI99/4A and Geneve.

Bill Gaskill's Four-A/Talk column contains these items among others:

SmallTalk BBS program is a 100% assembly language program written by Canadian programmer Lloyd Galenzoski that consumes less than 50 sectors on disk. Bill says he's used it and it is the most friendly to be found. Supports about 100 users, XMODEM file transfers, complete message base facility and lets the sysop view everything the caller is doing, but doesn't let him break in to talk. Supports 300, 1200, and 2400 baud, public domain on GENIE. (Editor's note: Let Bob Osterloh know if you want him to get it for you on his next tour.)

Brad Snyder, 148 Ave. A, Palmerton PA 18071 has out an easy-to-use 40-Col. Utilities package Bill really likes.

** TI BBS in Springfield **
** By Tom Bingaman **

It's spring and the files have dropped off to nothing as usual this time of the year. The messages on the depot are still good for this season but down some from the winter. Genie BBS has been very slow for TI programs and so not too much new stuff from the TI-PC Connection I may be able to attend some more meetings as my hours have been changed to 12 AM to 8 AM, starting Monday May seven.

The 9T9UG is putting it's newsletter on Genie so if any one would like to D/L, it can be found on the TI-PC Connection. Here is a list of file on it. (3863)

9T9UG	16	Dis/Var	80
ASSEMUT	101	Dis/Var	80
MAZESAME	26	Dis/Var	80
MULTIXB	40	Dis/Var	80
RFNEWS	25	Dis/Var	80
TIBBITS38	20	Dis/Var	80
DEPTUT	38	Dis/Var	80
Total Files:	7	Total Size:	266

Karl Roastedt has placed some of his programs in Public Domain and can be D/L D/L from both boards. (3847-3848) Until next month, keep them boys happy by calling their boards...Tom

** BILLY BALL review by Charlie Rinehart **
** Ozark 99er UG, Springfield MO **

Runs in XB, keyboard or joystick, nice menu. The Best of the U.K., #1. Fairware by Roland Trueman, Stockport, Cheshire, England. Send payment to address given.

#1 B.B. PLAYS CATCH--Pretty. Push fire button to start. Object is to catch slowly falling object. Push fire button to punch the loonies. You move up to higher levels. Like I said before, pretty, but what's up, Doc?

#2 B.B. AT THE HATCHERY. This is good. There is an intriguing maze you must take your man thru to the par-

ticular cage the baddie is in. There are many cages on each level. The baddie moves from one to another as you destroy its cage. If you move too far, you fall and are destroyed. The games have two hammers, and when you go to them, they shake the tree and the baddie in its cage falls. You continue shaking each cage until it falls, until there are no more cages. Then you try for a bonus by capturing snowflakes. Then you go on to the next level. By the way, you have a time limit to shake the baddies' cage. So---don't make a wrong move in the maze, you might not have time. I did not complete level four.

#3 B.B. TO THE RESCUE. No information, poor colors, couldn't use keyboard.

#4 FLOORAWAY INSTRUCTIONS. Very poor color, could not read instructions, but looks like it took a lot of time to write. Might be worth reprogramming.

#7 THE 2ND FLOOR, needs to be reprogrammed to be usable.

#8 NOTEWORTHY. Not so bad, you must collect the music notes in each level, watch out for the guard of that level, go up thru an opening to the level above, while you are trying to keep you man from being pulverized by a plunger that comes down from above. Has scoring and harder levels when you get thru the one you are in.

But----B.B. AT THE HATCHERY is different from anything I've seen so far, and I did enjoy it. It's worth getting the disk.

READ ME FILE FOR DOM/5/90

- APPLE XB A silly demo program making fun of the Apple computer.
- ASSURANCE XB Blessed Assurance tune with graphics.
- BART_P T.I. Artist picture of Bart Simpson.
- BOWLING XB Bowling game.
- BROOKE_P T.I. Artist picture of Brooke Shields.
- COLONEL_P T.I. Artist picture of Colonel Sanders.
- CROSS XB Old Rugged Cross tune with graphics.
- DUCK XB Another skill game.
- LANGAROO XB Arcade style game.
- RATRACE XB Place your bets: *T H E Y ' R E O F F *
- SCROLL2 File for RATRACE.
- SPEECHDEMO XB A good speech and color demo for the TI994.

OZARK 99ER USERS GROUP 1990 OFFICERS:

- Pres ... Curtis Finney 417-887-9471
- VPres .. Charles Roberts... 417-831-7470
- Sec'y .. C. R. Rinehart ... 417-276-4155
- Treas... Don Barr 417-334-3749
- Prog ... David Brinley 417-463-2123
- Libr ... Leland Piper 417-732-7916
- Equip .. Tom Beersman 417-833-0583
- NL Staff:
- Editor.. Mary Phillips 417-883-0526
- Copies.. Joe Miranti 417-881-4889
- Mailing. Von Barker 417-865-0810
- 3BS:
- TI DEPOT (24 hours)
Curt Finney, Sysop 417-865-0810
- TI AND IBM CONNECTION,
Bob Osterloh, Sysop 417-886-5993
(M-F 10:30 pm-5 pm, S-S 10:30 pm-8 am)

MEMBERSHIP ROSTER 1990
MAY 5, 1990

LAST NAME =====	FIRST NAME =====	ADDRESS =====	CITY =====	ST	ZIP	PHONE	MODEM =====
BARKER	VON	3233 WEST REPUBLIC ROAD	SPRINGFIELD	MO	65807	881-5263	Y
BARR	DON	BOX 26	POINT LOOKOUT	MO	65726	334-3749	Y
BARTON	JAMES	2116 N. DELAWARE	SPRINGFIELD	MO	65803	862-6104	
BEERSMAN	HENRY & TOM	RT 10, BOX 1087	SPRINGFIELD	MO	65803	833-0583	
BERENDTS	WM. H.	ROUTE #1, BOX 485	ROACH	MO	65787	346-7853	Y
BINGAMAN	TOM	RT 9 BOX 528	SPRINGFIELD	MO	65805	866-2652	Y
BOLLINGER	DAVID	904 S. KNOXVILLE	RUSSELLVILLE	AR	62801		
BRINLEY	DAVID	RT 2 BOX 263	MARIONVILLE	MO	65705	463-2123	
BROWN	DONALD	RT 2 BOX 107	RUSSELLVILLE	AR	72801		
COLLINS	AL	ROUTE 1	NIANGUA	MO	65713	473-6160	
DALTON	SHANNON						
ESTHER	MADELINE	5425 S FERGUSON	SPRINGFIELD	MO	65810	881-1911	
FINNEY	CURTIS	717 W KEARNEY	SPRINGFIELD	MO	65803	869-3802	
FINNEY	CLYDE	RT 2	ROGERSVILLE	MO	65742	883-1190	Y
FORTNER	ROGER	1400 S. 11TH STREET	OZARK	MO	65721	485-2637	
GABRIEL	ROBERT	200 WEST SYCAMORE STREET	MONETT	MO	65708	235-6025	
GREER	GLEN	RT 3 BOX 328	ROGERSVILLE	MO	65742	753-2875	Y
GRIMES	MIKE	1132 N 94th EAST	OWASSO	OK	94055		
HAGEN	CHARLES	1502 S. ORLAND, APT 2	SPRINGFIELD	MO	65804	862-5725	Y
HOYT	HOWARD & SAM	2456 N. EAST AVE.	SPRINGFIELD	MO	65803	864-7803	Y
LINDSIEDT	MARTIN	RT 2 BOX 2008	GRANBY	MO	64844		
MCCARTY	MARK & ANGIE	1705B E. CARAVAN	SPRINGFIELD	MO	65803	485-2637	
MILLS	MELVIN	P.O. BOX 13551	FORSYTH	MO	65653	546-2616	
MIRANTI	JOE	5853 GERONIMO DRIVE	SPRINGFIELD	MO	65807	881-4889	
MURPHY	JOHN	1824 NORTH BURTON	SPRINGFIELD	MO	65803	831-6833	Y
N.W. FLORIDA UG	C/O LaPointe-	4530 TREELINE DR	PENSACOLA	FL	32504		
OSTERLOH	BOB	1304 S. PLAZA	SPRINGFIELD	MO	65804	881-5993	
PHILLIPS	MARY	1342 EAST STANFORD	SPRINGFIELD	MO	65804	883-0526	Y
PIPER	LELAND,	ROUTE 2 BOX 256	BILLINGS	MO	65610	732-7916	Y
PORTER	MAX	2322 SOUTH CLAY	SPRINGFIELD	MO	65807	881-3411	
RINEHART	CHARLES	RT 1 BOX 4	STOCKTON	MO	65785	276-4155	Y
ROBERTS	CHARLES	P.O. BOX 147	SPRINGFIELD	MO	65801	831-7470	Y
SLENKER	CHRIS						
TAYLOR	SR. PAT	1050 CARMEL DRIVE #456	DUBUQUE	IA	52001		

ANCESTOR CHART-FGS# 31

FGS#	A	N	C	E	S	T	O	R	+	S	P	O	U	S	E	GEN	MISC
	A/FIRST	A/I	A/LAST	A/PNT	S/FIRST	S/I	S/LAST	S/PNT				S/I	S/LAST	S/PNT			
31	SHARON	A	GEISINGER	29	FREDERICK		ROGERS								8	19550119	
29	JOHN	M	GEISINGER	13	GERALDINE	G	KOCH								7	19260601	
13	FRANCIS	S	GEISINGER	11	JOANNA	B	LITTLE								6	18910319	
11	MENNO		GEISSINGER	4	EMMA (1)		SIESHOLTZ								5	18520420	
4	ABRAHAM		GEISSINGER	3	ANNA		BECHTEL(1)								4	18070116	
3	PHILIP		GEISSINGER	2	VERONICA		HIRSTAND								3	17740514	
2	ABRAHAM		GEISSINGER	1	BARBARA										2	17429999	
1	PHILIP SR		GEISSINGER	0	ANNA	M									1	17011MIG	

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Here is the mazegame from
the 979 User Group
-----
Toronto Ont. Newsletter
-----
1 REM DAVID WEAVER LOS ANGLE
SES CA 90066
-----
100 CALL CLEAR
-----
110 PRINT "      MAZE":
: : : : : :
-----
120 INPUT "DO YOU WANT INSTR
CTIONS? ":A$
-----
130 PRINT : :
-----
140 IF A$="YES" THEN 2660
-----
150 IF A$="Y" THEN 2660
-----
160 IF A$="NO" THEN 200
-----
170 IF A$="N" THEN 200
-----
180 PRINT "PLEASE ENTER YES
OR NO"
-----
190 GOTO 120
-----
200 OPEN #1:"PI0"
-----
210 DIM W(20,20)
-----
220 DIM L(20,20)
-----
230 REM      FOR SCREEN SIZE
      SHOULD BE LESS THAN 9X9
-----
240 CALL CLEAR
-----
250 RANDOMIZE
-----
260 INPUT "HORIZONTAL SIZE"
      ENTER 0 TO END P
ROGRAM. ":H
-----
270 PRINT
-----
280 IF H=0 THEN 2780
-----
290 IF H<4 THEN 310 ELSE 300
-----
300 IF H>20 THEN 330 ELSE 36
0
-----
310 PRINT "HORIZONTAL SIZE MU
ST BE ":"GREATER THAN 3.": :
-----
320 GOTO 260
-----
330 PRINT "HORIZONTAL SIZE MU
ST BE ":"SMALLER THAN 21.": :
-----
340 GOTO 260
-----
350 PRINT
-----
360 INPUT "VERTICAL SIZE? ":
V
-----
370 PRINT
-----
380 IF V>20 THEN 420 ELSE 39
0
-----
390 IF V<4 THEN 400 ELSE 440
-----
400 PRINT "VERTICAL SIZE MUS
T BE ":"LARGER THAN 3.": :
-----
410 GOTO 360
-----
420 PRINT "VERTICAL SIZE MUS
T BE ":"SMALLER THAN 21.": :
-----
430 GOTO 360
-----
440 H=INT(H)
-----
450 V=INT(V)
-----
460 FOR HH=1 TO H
-----
470 FOR VV=1 TO V
-----
480 W(HH, VV)=0
-----
490 L(HH, VV)=0
-----
500 NEXT VV
-----
510 NEXT HH
-----
520 Q=0
-----
530 Z=0
-----
540 X=INT((RND#H)+1)
-----
550 FOR I=1 TO H ,
-----
560 IF I=X THEN 610
-----
570 IF H>9 THEN 590
-----
580 PRINT ":-";
-----
590 PRINT #1:":-";
-----
600 GOTO 640
-----
610 IF H>9 THEN 630
-----
620 PRINT " : ";
-----
630 PRINT #1:" : ";
-----
640 NEXT I
-----
650 IF H>9 THEN 670
-----
660 PRINT " : "
-----
670 PRINT #1:" : "
-----
680 C=1
-----
690 W(X,1)=C
-----
700 C=C+1
-----
710 S=1
-----
720 R=X
-----
730 IF R<H THEN 810
-----
740 IF S<V THEN 780
-----
750 R=1
-----
760 S=1
-----
770 GOTO 820
-----
780 R=1
-----
790 S=S+1
-----
800 GOTO 820
-----
810 R=R+1
-----
820 IF W(R,S)=0 THEN 730
-----
830 IF R=1 THEN 1190
-----
840 IF W(R-1,S)>0 THEN 1190
-----
850 IF S=1 THEN 1000
-----
860 IF W(R,S-1)<>0 THEN 1000
-----
870 IF R=H THEN 910
-----
880 IF W(R+1,S)>0 THEN 910
-----
890 X=INT((RND#3)+1)
-----
900 ON X GOTO 1560,1630,1700
-----
910 IF S<V THEN 950
-----
920 IF Z=1 THEN 980
-----
930 Q=1
-----
940 GOTO 960
-----
950 IF W(R,S+1)>0 THEN 980
-----
960 X=INT((RND#3)+1)
-----
970 ON X GOTO 1560,1630,1800
-----
980 X=INT((RND#2)+1)
-----
990 ON X GOTO 1560,1630
-----
1000 IF R=H THEN 1110
-----
1010 IF W(R+1,S)>0 THEN 1110
-----
1020 IF S<V THEN 1060
-----
1030 IF Z=1 THEN 1090
-----
1040 Q=1
-----
1050 GOTO 1070
-----
1060 IF W(R,S+1)>0 THEN 1090
-----
1070 X=INT((RND#3)+1)
-----
1080 ON X GOTO 1560,1700,180
0
-----
1090 X=INT((RND#2)+1)
-----
1100 ON X GOTO 1560,1700
-----
1110 IF S<V THEN 1150
-----
1120 IF Z=1 THEN 1180
-----
1130 Q=1
-----
1140 GOTO 1160
-----
1150 IF W(R,S+1)>0 THEN 1180
-----
1160 X=INT((RND#2)+1)
-----
1170 ON X GOTO 1560,1800
-----
1180 GOTO 1560
-----
1190 IF S=1 THEN 1400
-----
1200 IF W(R,S-1)>0 THEN 1400
-----
1210 IF R=H THEN 1320-
-----
1220 IF W(R+1,S)>0 THEN 1320
-----
1230 IF S<V THEN 1270
-----
1240 IF Z=1 THEN 1300
-----
1250 Q=1
-----
1260 GOTO 1280
-----
1270 IF W(R,S+1)>0 THEN 1300
-----
1280 X=INT((RND#3)+1)
-----
1290 ON X GOTO 1630,1700,180
0
-----
1300 X=INT((RND#2)+1)
-----
1310 ON X GOTO 1630,1700
-----
1320 IF S<V THEN 1360
-----
1330 IF Z=1 THEN 1390
-----
1340 Q=1
-----
1350 GOTO 1370
-----
1360 IF W(R,S+1)>0 THEN 1390
-----
1370 X=INT((RND#2)+1)
-----
1380 ON X GOTO 1630,1800
-----
1390 GOTO 1630
-----
1400 IF R=H THEN 1500
-----
1410 IF W(R+1,S)>0 THEN 1500
-----
1420 IF S<V THEN 1460
-----
1430 IF Z=1 THEN 1490
-----
1440 Q=1

```

```

1450 GOTO 1470
1460 IF W(R,S+1)>0 THEN 1490
1470 X=INT((RND*2)+1)
1480 ON X GOTO 1700,1800
1490 GOTO 1700
1500 IF S<>V THEN 1540
1510 IF Z=1 THEN 730
1520 Q=1
1530 GOTO 1550
1540 IF W(R,S+1)>0 THEN 730
1550 GOTO 1800
1560 W(R-1,S)=C
1570 C=C+1
1580 L(R-1,S)=2
1590 R=R-1
1600 IF C=H*V+1 THEN 2000
1610 Q=0
1620 GOTO 830
1630 W(R,S-1)=C
1640 C=C+1
1650 L(R,S-1)=1
1660 S=S-1
1670 IF C=H*V+1 THEN 2000
1680 Q=0
1690 GOTO 830
1700 W(R+1,S)=C
1710 C=C+1
1720 IF L(R,S)=0 THEN 1750
1730 L(R,S)=3
1740 GOTO 1760
1750 L(R,S)=2
1760 R=R+1
1770 IF C=H*V+1 THEN 2000
1780 Q=0
1790 GOTO 1190
1800 IF Q=1 THEN 1900
1810 W(R,S+1)=C
1820 C=C+1
1830 IF L(R,S)=0 THEN 1860
1840 L(R,S)=3
1850 GOTO 1870
1860 L(R,S)=1
1870 S=S+1
1880 IF C=H*V+1 THEN 2000
1890 GOTO 830
1900 Z=1
1910 IF L(R,S)=0 THEN 1950
1920 L(R,S)=3
1930 Q=0
1940 GOTO 730
1950 L(R,S)=1
1960 Q=0
1970 R=1
1980 S=1
1990 GOTO 820
2000 IF Z=1 THEN 2040
2010 R=INT((RND*H)+1)
2020 S=V
2030 L(R,S)=L(R,S)+1
2040 FOR J=1 TO V
2050 IF H>9 THEN 2070
2060 PRINT "I";
2070 PRINT #1:"I";
2080 FOR I=1 TO H
2090 IF L(I,J)>3 THEN 2100 E
LSE 2120
2100 Z=L(I,J)-4
2110 GOTO 2130
2120 Z=L(I,J)
2130 IF Z<2 THEN 2250
2140 IF Z<>L(I,J)THEN 2150 E
LSE 2180
2150 IF L(I+1,J)>3 THEN 2160
ELSE 2180
2160 PRINT "###";
2170 GOTO 2310
2180 IF Z<>L(I,J)THEN 2190 E
LSE 2210
2190 PRINT "## ";
2200 GOTO 2310
2210 IF H>9 THEN 2230
2220 PRINT " ";
2230 PRINT #1:" ";
2240 GOTO 2310
2250 IF Z<>L(I,J)THEN 2260 E
LSE 2280
2260 PRINT "##I";
2270 GOTO 2310
2280 IF H>9 THEN 2300
2290 PRINT " I";
2300 PRINT #1:" I";
2310 NEXT I
2320 IF H>9 THEN 2340
2330 PRINT
2340 PRINT #1:
2350 FOR I=1 TO H
2360 IF L(I,J)>3 THEN 2370 E
LSE 2390
2370 Z=L(I,J)-4
2380 GOTO 2400
2390 Z=L(I,J)
2400 IF Z=0 THEN 2550
2410 IF Z=2 THEN 2550
2420 IF Z<>L(I,J)THEN 2430 E
LSE 2460
2430 IF J=V THEN 2440 ELSE 2
460
2440 PRINT "##";
2450 GOTO 2580
2460 IF J=V THEN 2520
2470 IF Z<>L(I,J)THEN 2480 E
LSE 2510
2480 IF L(I,J+1)>3 THEN 2490
ELSE 2510
2490 PRINT "##";
2500 GOTO 2580
2510 IF H>9 THEN 2530
2520 PRINT " ";
2530 PRINT #1:" ";
2540 GOTO 2580
2550 IF H>9 THEN 2570
2560 PRINT "!--";
2570 PRINT #1:"!--";
2580 NEXT I
2590 IF H>9 THEN 2610
2600 PRINT " ";
2610 PRINT #1:" ";
2620 NEXT J
2630 PRINT : :
2640 PRINT #1: : : :
2650 GOTO 250
2660 REM INSTRUCTIONS
2670 CALL CLEAR
2680 PRINT " THIS PROGRAM W
ILL DRAW A":"MAZE,THE SIZE C
AN BE UP TO":"20X20 IF T HE
HORIZONTAL SIZE"
2690 PRINT "IS CVER 9 THE MA
ZE WILL NOT":"PRINT ON THE S
CREEN,BUT WILL":"STILL P RIN
T ON THE PRINTER.": : :
2700 PRINT "TO END THE PROGR
AM ENTER 0":"TO THE HORIZONA
L SIZE.": :
2710 PRINT "FOR A 20X20 MAZE
IT WILL":"PRINT THE FIRST L
INE IN":"ABOUT 11 SECONDS I
T WILL"
2720 PRINT "START PRINTING T
HE REST IN":"ABOUT 3.5 MINUT
ES.": :
2730 PRINT "PRESS ENTER TO C
ONTINUE."
2740 CALL KEY(2,KEY,STATUS)
2750 IF STATUS=0 THEN 2740
2760 IF KEY=13 THEN 200 ELSE
2740
2770 REM END OF PROGRAM
2780 CALL CLEAR
2790 PRINT "HOPE YOU FIND YO
UR WAY OUT":"OF THE MAZE": :
: : : : :
2800 CLOSE #1
2810 STOP

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*****
** MY GENEALOGY ON MY TI-99/4A **
** by John M. Geisinger, CDP **
** Lehigh 99'er Computer Group, PA **
*****

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Our newsletter editor has been encouraging me to write an article on my genealogy efforts but I always say "I'll do it when I'm done." At the rate I'm going I'll never be done, so this is just a progress report.

My purpose in writing this is to stimulate your interest in genealogy and to use your TI for your records. As the proverbial pastor says "Do as I say, not as I do", don't necessarily do as I do, you may find a better way.

I have had an interest in genealogy for many years and have so many records I don't know what I have. I wanted to use my TI to help me know what records I have and where they are. Rather than having a well defined system and goal, my system has just "evolved" and I expect it will change as my knowledge of TI, files, data bases, equipment configuration and goals change.

There are two basic forms for collecting genealogical data. First is the "Pedigree Chart" which starts with one person, 2 parents, 4 grandparents etc. Once filled in I seldom refer to it. The second is the "Family Group Sheet". This contains data for each family unit or marriage. A second marriage requires a second FGS.

I have so many (1000+) family group sheets with many having the same given names that I don't know what I really have. This, along with my illegible penmanship, is why I went to my TI for help. There may be "accepted" numbering systems, some using letters to denote generation, some number each individual.

I was most fortunate to find a local county history and biography set of books which had my paternal immigrant ancestor, born in 1701, down to my dad listed. From this I made up a FGS on each descendant on plain notebook paper. On the left side I list the male info and on the right the female info, starting with their names, their parents names, dates, and personal data on each. Below this I listed their children, in sequence, with dates. Aside this I enter the child's spouse, if married.

In my system I number each FGS, not each individual. The immigrant is FGS #1. Each new FGS is given the next consecutive number, regardless of generation or relationship. Each chart contains three types of numbers: the FGS#; aside the husband or wife their parent's FGS#; and for each married child his FGS#. It is these three numbers that tie the records together.

My genealogy class instructor stressed to always research from the known to the unknown, but I often research from the unknown to the unknown. Instead of gathering information on only known descendants, I am collecting any information on any Geisinger/Geissinger/Bisinger I can find. I am going both up and down the trees. This complicates both my manual and computer systems.

Many times the information is insufficient to definitely identify the person. In these cases I make up a FGS and number it "UN" for unnumbered or "NI" for not indexed, if I did not enter it in my manual index yet. If the information spans 3 generations and I can not tie it to the immigrant an alphabetic series such as A1, A2, A3... is used. When I can tie the A1 to the immigrant I renumber it to a numeric number. I file my sheets in numeric sequence in loose leaf binders.

Since I have so many duplicate names (often the same person) I want to print lists of all the Geis(ss)ingers

in alphabetic sequence with a major sort on first name and a minor sort on date of birth.

To do this I needed a database which contains a multi-level sort on non-adjacent fields. The only such data base in our library at that time was Easy Data. As I become familiar with newer and better data bases I plan to write quick and dirty programs to convert my files to a better data base.

To minimize wasted disk space I blocked 4 63 I/F byte records to a sector. The fields are: FGS#; male first, init, last, parent#; female first, init, last, parent#; generation; and birth date.

Many times I do not have a birth date, but one is required for the minor sort. I use an 8 digit number YYYYMMDD and print it as "YYYY.MMDD". If the date is unknown I make an educated guess and span the parent/child about 25 years. Some tombstones have years only. To distinguish which dates are guesses I enter the year YYYY, then MMDD 0000 for a correct year only and 9999 for a guess.

As for listings I list all my files in columnar format, which produces a neat appearing list. I want the flexibility to list any of the records in any format and in any sequence. I keep each file on separate floppies. So far I have only created my master (numeric), alphabetic, and male Geisinger child files.

The first set of printouts were of the complete files. First in numeric sequence, second sorted on the male (last,first) name, third sorted on the female (last,first) name. I then selected only male "GEIS" records from all files, combined them, and then sorted them (major on first name, minor on date of birth). As I get more files created I will make larger combined files.

My fear is that I may soon have files which are too large to sort. I assume I would then have to sort the files first, then merge them. If you have a program which can merge files on major and minor non-adjacent fields (if such a thing is possible) I would appreciate knowing about it.

After I had my master file (immigrant descendants) created I wrote an EXB program called FGS/SEARCH. I enter any FGS# and it prints that record and all the ancestors back to the immigrant. If necessary it switches male/female so that all descendants are on the left and the spouses on the right. It then advances for the next FGS#.

I have used TI-WRITER to print descendant charts. The format and size will be limited by the capacity of the printer. On my old 80 column printer I printed descendants of the 5th generation. I summarized 1st to 4th, and detailed 6th to 9th adding spouse and the FGS#. Each generation is indented one inch after the 6th.

I want the ability to change fields, record sizes, file lengths or data bases without re-keying any data. My original system was EXB, 32K, single 5SSD disk and 80 column printer.

Should any of you other genealogists care to send me your articles on genealogy or data bases, or Geis(ss)inger family group sheets, or want further details on my system, my address is RD #2-Box 741; Zionsville, Pa. 47392; ph (215) 966-5233.

I hope this will encourage you, my fellow orphaned siblings, to get an interest in genealogy and use your TI. Drink lots of RQOI beer, the preferred drink of genealogists. (Ancestor Chart-FGS # 31 on page 3)

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*****
**  EVERYTHING I KNOW ABOUT LOADS, PEEKS, and POKES  **
**      By Curt Finney, Ozark 99ers User Group      **
*****

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add  value  action

8192,P      Use (PEEK,P) if P<> 70 or P <> 121 THEN do CALL INIT
8194,P      First free address in low memory
8196,P      Last free address in low memory
-28672,P    P=0 Speech not attached P=96 or P=255 Speech is attached
-31572,0-255 Vary keyboard response
-31740,P,0  Put in different to change beeps, warnings
      ,192  No automatic sprite motion or sound
      ,224  Normal operation
      ,225  Magnified sprites
      ,226  Double sized sprites
      ,227  Magnified & double sized sprites
      ,232  Multicolor mode (48 by 64 squares)
-31794,P    Timer for call sounds from 0 to 255
-31804,X,Y  Returns to the title screen (use "peek (2,X,Y)")
      ,P    Change the cursor flash rate (0 to 255)
-31806,0    Normal operation
      ,16  Disable quit key
      ,32  Disable sound (use neg dur for continous sound)
      ,48  Disable sound and quit key
      ,64  Disable auto sprite motion
      ,80  Disable sprites and quit key
      ,9   Disable sprites and sound
      ,128 Disable sprites and sound and quit key
-31808,P,0  Double random numbers (0 to 255) need "RANDOMIZE"
-31860,4    Go from EXBASIC to console BASIC (need "NEW")
      ,8   Auto run DSK1.LOAD
-31866,P,0  End of CPU program address (P*256+Q)
-31868,0    No "RUN" or "LIST" after "BREAK" is used
      ,0,0 Turns off the 32k memory expansion
      ,255,231 Turns on the 32k memory expansion
-31873,3-30 Screen column to start with a "PRINT"
-31877,P    P&32=sprite COINCIDENCE P&64=5 sprites on a line
-31879,P    Timer for VDP interrupts every 1/60th of a second (0 to 255)
-31880,P    Random number (0 to 99) need "RANDOMIZE"
-31884,0-5  Change keyboard mode (like("CALL KEY(K....)")
-31888,63,255 Disable all drives (use NEW to free memory)
      ,55,215 Enable all disk drives (use "NEW" to use drives)
-31931,0    To unprotect XB protection
      ,2   Set "On warning next" command
      ,4   Set "on warning stop" command
      ,14  Set "untrace" command
      ,15  Set "untrace" and "NUM" command
      ,16  Set "Trace" command
      ,64  Set "ON break next" command
      ,128 Set "XB protection" on
-31952,P    PEEK P=55 32k memory is off <>55 on
-31962,32   Return to the title screen
      ,255 Restart XB with DSK1.LOAD
-31974,P,0  End of VDP stack address (P*256+Q)

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```

add value(s) action
-32112,8 Disk search for ?
-32114,2 Random garbage
,13 Screen loses controll
,119 Produce lines
-32116,2 Random characters on screen
,4 Go from XB to console basic
-32187,0 Unprotect XB program
,2 Set "on warning next" command
,4 Set "on warning stop" command
,9 Set "O line number" command
,14 Set "untrace" command
,15 Set "untrace & num" command
,16 Set "trace" command
,64 Set "On break next" command
,128 Protect XB program
-32188,1 Change color and recieve syntax error
,127 Change color and get breakpoint
-32630,128 Reset to title screen
-32699,0 Unprotect XB program
,2 Set "om warning next" command
,4 Set "on warning stop" command
,14 Set "untrace" command
,15 Set "untrace & num" command
,16 set "trace" command
,64 Set "on break next" command
,128 Protect XB program
-32700,0 Clears screen for an instant
-32729,0 Run"DSK1.LOAD"
-32730,32 Reset to title screen
-32961,51 Reset to title screen
,149 Sets "on break goto" locks system

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CUTE
LITTLE
BART



```

***** A MERRY MAY FROM *****
*      OZARK 99ER USERS GROUP      *
*      1342 E. STANFORD              *
*      SPRINGFIELD, MO 65804        *
*****

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**finger
lickin'
Colonel
chicken**

