

TI99/4A CARTRIDGE

You are the forgetful mason who has left his tools all over the building. You're back to collect your tools but the clock has struck midnite and the building is haunted. Gather as many tools as you can before you become Ghostly Ghoulash!



Getting Started

After selecting "MIDNITE MASON" from the menu, the title screen appears. When the message "PRESS REDO TO BEGIN" appears on the screen, press and hold the "FCTN" key and press "8" to start the game. The game now begins with 3 masons as shown in the lower right corner of the screen. The first mason runs to the bottom of the long ladder at the right of the screen at which time you gain control of him.

Controlling the Mason

Use the joystick or the keyboard arrow keys (S,D,E,X) to guide the mason along the brick ledges and up and down the ladders. If a fast exit is necessary, you can run off a ledge and fall to the next level of the building without being harmed. If you wish to bridge a gap in the brick, press the "FIRE" button or the "Y" key and the mason will fill the gap immediately in front of the brick he is standing on. If there is no gap and you press "FIRE" or "Y" the mason will chop out the brick immediately in front of the brick he is standing on. If there is a ladder in the way or you are on the bottom level, the mason can't chop or fill that location. You only need to press the "FIRE" or "Y" keys momentarily.

Playing the Game

There are 7 tools the mason has left behind that he must now collect. To collect a tool just run past it. Four ghosts have come down from the attic to try to stop the mason from recovering the tools. If you allow the mason to touch any of the ghosts you will lose that mason and another will take his place until all 3 masons have been used up. The timer in the lower left corner of the screen counts backward by 10's from 900 to 000. You must collect all 7 tools within this time limit or you will lose that mason. When you've collected all 7 tools, the count remaining on the timer is added to your score and you advance to the next level with a different maze. There are six different mazes in all. At each 5000 points an extra mason is awarded to you.

Stopping the Game

If you want to stop the action at any time, press the "P" key to pause. The action freezes until the space bar is pressed.

Strategy Tips

- #1 Chop holes over ladders. When a ghost falls through a hole and lands on a ladder, it continues to fall to the bottom of that ladder.
- #2 The mason can hide at the bottom of either side ladder and the ghosts will not disturb him.
- #3 If running along a ledge with a ghost following you, run past any ladders as the ghost will tend to take a ladder even when he's on your trail.
- #4 When possible, jump down to the next level rather than using a ladder. It's much faster.
- #5 Line up the holes you chop so the ghosts have farther to fall.

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